

Tip Off Classic Rules - Grades 3-4 & 5-6
Saturday, December 20th, 2025

Start of Game:

Coaches and players should be on site 10 minutes prior to the scheduled start time.

Length of Game

3rd & 4th Grade Boys: **1, 16 Minute Mini Game – Stopped Time**

3rd & 4th Grade Girls: **4, 8 Minute Quarters**

5th & 6th Grade Boys & Girls: **1, 16 Minute Mini Game – Stopped Time**

Overtime

If the game is tied at the end of regulation, a one-minute “first to score” overtime period will be played.

Timeouts

One 60-second timeout per game – no additional timeouts awarded in overtime.

Substitutions

3rd & 4th Grade: Substitutions may only occur every 4 minutes. Five new players should rotate every 4 minutes (if roster size allows).

5th & 6th Grade: Open substitutions. Every player must play for a minimum of 6 minutes.

Personal/Technical Fouls

Each player is allowed a maximum of 3 personal fouls; players may foul out. Player and team fouls will be recorded at the scorer’s table. No free throws are awarded for player-control fouls; however, such fouls count toward both the player’s personal foul total and the team’s foul count.

Bonus: When a team reaches seven team fouls, the opposing team is awarded a “one-and-one” free throw.

Double Bonus: When a team reaches ten team fouls in a half, the opposing team is awarded two free throws on each subsequent foul.

All technical or flagrant fouls will result in two free throws for the opposing team. In addition, the fouled team will retain possession of the ball.

The top two teams in each division (excluding 3/4 Girls) will advance to play on Sunday, December 21st. In the event of tied records, point differential (+/-) will be used as the tiebreaker.

ALL OTHER STANDARD LEAGUE RULES WILL APPLY TO SATURDAY, DECEMBER 20TH

ALL LEAGUE RULES WILL APPLY ON SUNDAY, DECEMBER 21ST